

1 Reading Worksheet

1. Read the article. Who is Nick D'Aloisio?



Do you enjoy designing things? Are you good at using computers? Why not combine all your talents like this young inventor?

Meet Nick D'Aloisio. Nick lived in Australia until he was seven, then he and his family moved to the U.K. At age nine, Nick got his first laptop and a year later he started designing 3D models on it. Nick then taught himself to write computer programming code and worked out how to make an app.

When Nick was fifteen, he created an app for smartphones called Summly. He had the idea when he was studying one day in his bedroom. It's very simple: his app takes a news story on the Internet

and summarizes it, producing a short version to download and read quickly on a smartphone. More than a million people downloaded the app to use.

In 2013, one of the world's biggest Internet companies, Yahoo, bought Nick's app for \$30 million. At the age of seventeen, Nick became a millionaire! Nick's parents are looking after the money for him until he is older.

Today, he's just like any other teenager: he enjoys playing sports, spending time with his friends, and seeing his girlfriend. But he's also interested in motivating other young people to use their talents to create new products or start new businesses. So if you have a great idea, go for it!

2. **Understand meaning from context** Choose the correct meaning for each statement from the article.

- Why not combine all your talents ...?
 - Try a new hobby with a friend.
 - Think about using all the things you are good at.
- Nick then taught himself to write computer programming code ...
 - Nick had a computer programming teacher.
 - Nick did not need help from another person to learn how to program a computer.
- It's very simple ...
 - Nick's idea is easy to download.
 - Nick's app is easy to use.
- Nick's parents are looking after the money for him until he is older.
 - Nick can have the money when his parents think he is old enough.
 - Nick can't have the money because it is his parents' money.

3. Answer the questions.

- When did Nick get his first laptop?
He got his first laptop when he was nine.
- How old was Nick when he started designing things on his computer?

- Which type of device is Nick's app for?

- When and where did he invent his app?

- How does his app work?

- What does Nick like doing in his free time?

